

2013 AMSL Winter Playoff Structure

March 4, 2013

Dates and Times:

First round: ~~_____~~ Sunday, February 17, 2013

~~Times: Standard 1:00pm and 2:30pm games on both fields. Tier 1 bracket and Tier 2 bracket “seeded” teams will play three (3) twenty (20) minute games in a round robin pool play format as they alternate fields. Teams will have exactly five (5) minutes to alternate the field and begin pool play before the next game. Please see attached schedule. Goals scored in all three games shall be tallied per team and then ranked for the following playoff games.~~

FIRST round: ~~_____~~ Sunday, February 24, 2013

~~Times: Standard 1:00pm and 2:30pm games on both fields (see below)~~

SECOND round: ~~_____~~ Sunday, March 3, 2013

~~Times: Standard 1:00pm and 2:30pm games on both fields (see below)~~

THIRD round: ~~_____~~ Sunday, March 10, 2013

~~Times: Standard 1:00pm and 2:30pm games on ONE field (see below)~~

Place: All games will be held at Minarets High School “A” and “B” soccer fields.

In case of heavy rain, games may be changed or “called” as determined by the Board and Referees.

****Based upon “final team standings and seeding,” the above bracket times MAY CHANGE pursuant to referee needs in game coverage. A final playoff structure will be distributed after the last regular season game and before any championship game based upon and official final standings.***

Seeding:

1. Teams are automatically seeded by their final league standings, 1st through 8th place as determined by the official “point” standings as published on the League website.
2. If two or three teams are tied, the seeding shall be determined by the following criteria in descending order of importance :
 - a. Head to head competition- which team won the contest or had the better record when they played against the team they tied with. (i.e. the team with a 2-0, 1-0 or 1-0-1 record would receive the higher seed). If still tied, go to “b.”
 - b. Goal differential- Goals for minus goals against. Whoever has the highest aggregate is placed in the higher seed. If still tied go to “c.”
 - c. If “a” and “b” still remain tied, then seeding shall be determined by a coaches vote. Each coach is allowed to submit a secret ballot to the league assigner (to be determined) to determine which team they feel should have the higher seed. The team with the highest vote receives the highest seed in the playoffs.

- ~~d. Total goals scored during the February 17th pool/bracket play shall be added to their seeding to determine a “final seed” for all future play.~~

Bracketing:

1. Teams are seeded 1 through 8 according to League point standings.
- ~~2. Goals scored for pool play on 2/17 shall be added to the League point standings for a “final seed.”~~
- ~~3. There shall be two brackets for playoffs:~~
 - ~~a. Tier 1 bracket shall consist of teams in places 1 through 4~~
 - ~~b. Tier 2 bracket shall consist of teams in places 5 through 8~~
- 4. Pairings are as follows:**
 - a. Tier 1 & 2 brackets/first round: SEE BELOW – 8 teams
 - b. Tier 1 & 2 brackets/second round: SEE BELOW – 8 teams
 - c. Final round: SEE BELOW. – 4 teams
5. Highest seeded team will be the home team.

Referees:

1. All referees will be from the AMSL/Oakhurst Adult Soccer League.
2. No player/referees will officiate final round/bracket games unless absolutely necessary.

In case of a tie game after the first round of automatic “PK’s”:

~~After the first weekend’s round robin pool play format in which the total goals scored shall be added to the Leagues points;~~ In case a game ends in a tie, the following protocol will be administered.

1. There shall be two (2) ten (10) minute *sudden death* overtimes administered. If one team scores during one of the two periods, the game is immediately over. (“Golden Goal” rule). The sides of the field will be determined by a coin toss called by the lowest seeded team.
2. There shall be a 5 minute rest between the end of the official game, and between the two overtimes.
3. If the game remains tied at the end of the 2 overtime periods, the teams will follow the procedure outlined by the USSF using penalty kicks to determine the outcome of the game. Referees will be notified of those procedures.
 - a. Penalty kicks can only be taken by players who were on the field at the end of the second overtime period.
 - b. The manager will submit to the referees an order of players who will take the penalty kicks.
 - c. A coin toss will determine which team goes first. The winner of the coin toss has the right to choose to go first or second.
 - d. 5 players from each team will take alternate penalty kicks to determine a winner.
 - e. If still tied after 5 attempts, then each team will select the next five players to participate in the shootout.
 - f. The next five players to taking the penalty kicks cannot be a player that has already participated in the process.

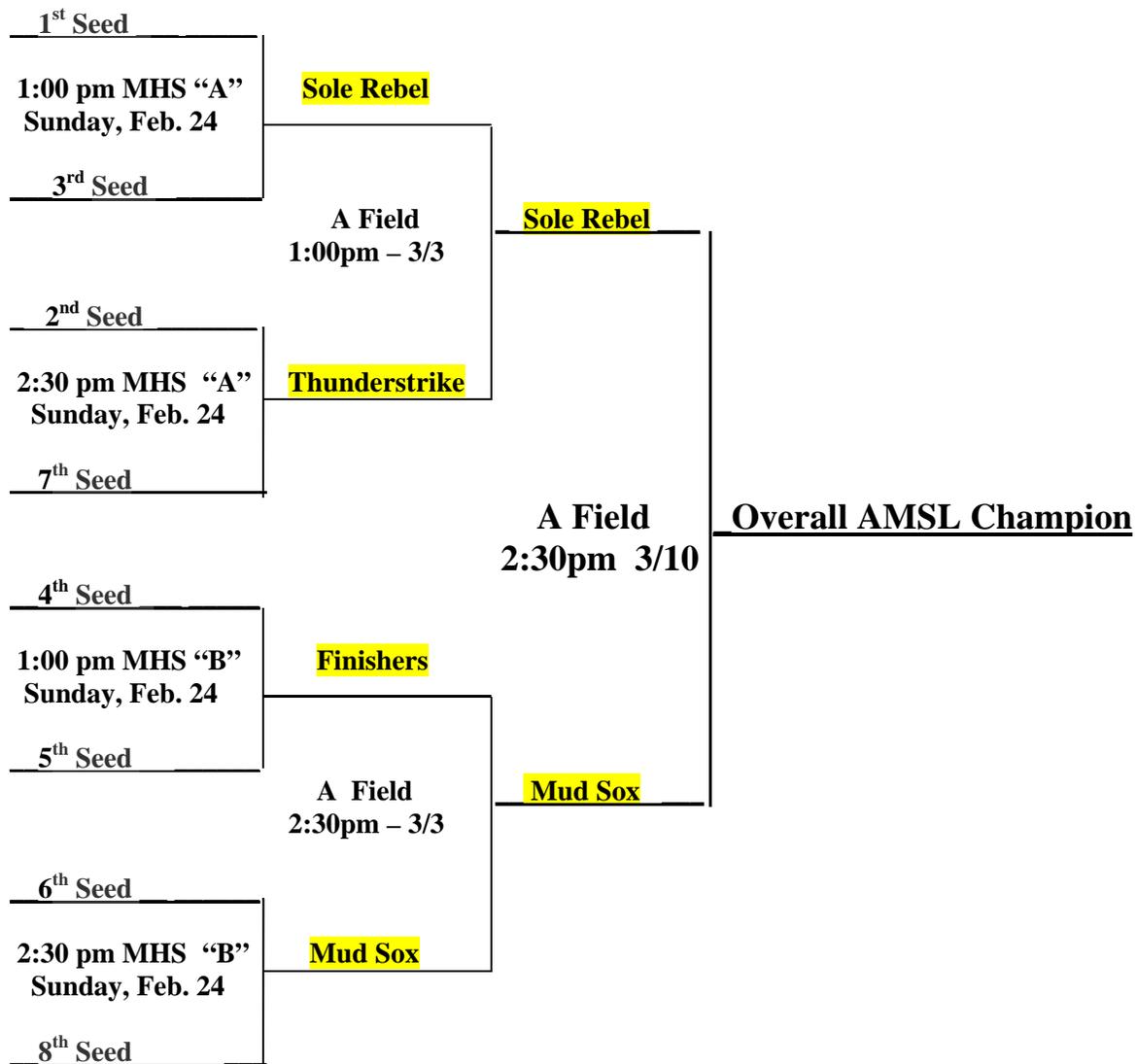
- g. The one to one alternating of players continues until one team wins the shootout.
 - h. If the shootout goes to the twelfth player, substitutes will be used.
4. NOTE: For third place games: if the game is tied at the end of the regulation time, there will be no overtime and the game will be determined by penalty kicks (see #3 above)

**Seeding of Teams according to
“Final” league standings by the last game in total points
with total goals scored as a tie-breaker**

After adding the total goals scored in the pool-play, any ties at the time of seeding shall be determined by “total goals scored” for the entire season as indicated at the OakhurstAdultSoccer.com website.

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| <p>1st Seed – (18pts) Sole Rebel</p> <p>2nd Seed - (13pts, more goals scored) Thunderstrike</p> <p>3rd Seed – (13pts) NFC</p> <p>4th Seed –(11pts, more goals scored) Finishers</p> | <p>5th Seed – (11pts) Ballers</p> <p>6th. Seed – (10pts) Mud Sox</p> <p>7th Seed – (2pts) X-Hausted</p> <p>8th Seed – (1pt) YLPFC</p> |
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Championship Games



Second Tier Championship – Lower Bracket

