

Adult Mountain Soccer League (AMSL)
(Oakhurst Adult Soccer / Amodei Mountain Soccer League – the “League”)

**Regulations, General Procedures and Rules
for the 2012-2013 Winter League**

Adopted by Board Vote on August 13, 2012

*Thereafter modified by consent vote(s) on August 15, 2012 and **December 10, 2012***

ARTICLE I

Regulations and Authority

Pursuant to the most current and adopted By-Laws, with consent of the Board of Directors and all Officers of the League, the following General Procedures, Rules and Regulations of the game shall be reviewed, acknowledged, implemented and followed by all members, participants, competitors and spectators of the game, practice or play.

In addition to the most current FIFA “Laws of the Game,” the following General Procedures, Rules and Regulations of the game shall apply.

League Teams, Player Members and their families, relatives, spectators and/or associations to the player shall comply with all By-Laws, regulations, General Procedures and Rules.

ARTICLE II

Seasonal Year

The League’s season shall be from **October 1st to September 30th** of the following year. Soccer seasons may be divided into “Winter, Spring, Summer, Indoor or general practice” as decided and adopted by the Board of Directors.

ARTICLE III

Indemnification and Release

Under a player’s own free will and acknowledgement, they hereby agree that they, their assignees, heirs, guardians, and legal representatives will not make a claim against, sue or attach a claim against the League or any other organizations or committees affiliated with, for any accidents, injury, death or damage resulting from my participation (active or passive negligence, misconduct or otherwise) that may be caused by any officer, referee, volunteer, agent or fellow participant of the League from any claims, demands, causes of actions, damages, cost, expenses, attorney fees, losses, or liabilities, in law or equity of every kind and nature whatsoever (Claims) arising out of or in connection with my participation. They hereby release, hold harmless and indemnify the League (its officers and fellow participants) and all organizations and committees affiliated therewith, from all actions, claims or demands that they, their assignees, heirs, guardians and legal representatives now have, or may hereafter have, for injury or damage resulting from their participation in any League activities; soccer play or practice.

ARTICLE IV
General Procedures

1. For the **2012-2013 Winter Season**, the cost for membership and soccer play shall be **\$50 per person to play on a Team until the final player registration deadline of 5:00pm on October 15, 2012.**
2. There will be **“TEAM DEPOSIT” of \$250.00** that will count toward the total fees paid for the entire team (i.e... 5 players @ \$50/ea). The Team Deposit is due on **September 15th by 5:00pm and shall ONLY be paid via “PayPal link”** on the AMSL website. (www.oakhurstadulthoodsoccer.com) At the sole discretion of the Board, there may be additional fees for the Season with a minimum notice of 5 business days to any officially identified Team Manager. Any amounts paid for Team Deposits, player/Team membership and soccer play are **non-refundable** regardless of the amount of play time or amount of games played in a season.
3. Pursuant to Article 4.13 below and the maximum number of players on any one Team of twenty-five (25), a Team may “exchange” a maximum of two (2) players after January 1, 2013 for only those official players on the Team’s Roster that: (1) are injured and will not return for the remaining season games, or (2) have not played to date, or (3) will not play any remaining season games, or (4) are not on the official roster and that Team roster was not at the maximum allowable players of twenty-five (25). **The maximum two (2) exchange players will be assessed a \$75.00 ~~\$100~~ membership fee per player for the games regardless of how many games remain in the season schedule or are eventually played.** Any “exchange” players must be in compliance with all By-Laws, Regulations, General procedures and Rules of the League. “Exchange” players must be submitted to the Board for discussion, verification and vote prior to any membership or play. The Board reserves the right to decline membership to any player including submitted “exchange” players.
4. Irrespective of Article 4.2 above, any player not on an official roster as of the registration deadline identified in Article 4.1 will NOT participate during any soccer game/match. All official rosters shall be finalized and due on **October 15, 2012 by 5:00pm**. Teams and/or Team Managers will NOT add ANY players after that date unless they meet the requirements of Section 2 above. Teams that violate this rule may be subject to forfeiting individual games, paying Team fines and/or forfeiting the entire Season as solely determined by the Board. The Board reserves the right to add players for specific games and/or special events by Board vote.
5. All members must pay any League dues for Team and/or soccer game/match participation and any fines or additional fees for continued soccer game/match and overall League participation.

6. The members of the League shall participate in soccer games and/or practices that provide good soccer play in an athletic environment while exhibiting professionalism and upholding the mission of the organization. Members are always expected to exhibit behavior and decorum in both a professional and family oriented manner.
 7. All members and players must read, acknowledge and sign current liability, indemnification and/or release forms.
 8. **NO INSURANCE IS MAINTAINED BY THE LEAGUE** (the Board) for any player injury, damage or claim. Each player acknowledges that their own medical and/or liability insurance shall be primary and stand in an unbroken chain of coverage regardless of any insurance maintained by any other individual or the League.
 9. The use of alcohol and/or tobacco is prohibited at all League events.
 10. Field Etiquette:
 - a. The **HOME TEAM** is the first team listed on the schedule and the team shall be staged/located on the **WEST** side of the field with the **VISITOR** staged/located on the **EAST** side of the field.
 - b. The League shall provide two (2) game balls for the soccer game/match.
 - c. The HOME TEAM is responsible for providing trash bags for clean-up following their game.
 - d. Each Team is responsible for general clean-up of the area surrounding their team's bench/side of the field. No debris or trash shall be left behind and all Teams and/or players shall police the area to ensure that they left it cleaner than when they arrived.
 - i. Team Manager's that receive any notice from the Board on clean-up or field violations shall immediately inform their players and remedy the situation or face League fines of up to \$100 for not doing so.
 11. Team Manager.
 - a. Shall be identified on the official Team Roster
 - b. Shall effectively and efficiently manage his or her Team in full compliance with the Bylaws, Regulations, General Procedures, Rules and requirements of the League.
 - c. Shall represent his or her Team in a professional manner.
 - d. Shall be conscientious of the conduct of his or her players, assistant coaches and team assistants as well as those associated bystanders or family members on the sidelines.
 - e. Shall have the responsibility to help ensure that his or her teams actions on or off the field does not disregard any League policies or procedures.
 - f. Shall be the official "point of contact" with the Board for all League information.
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- g. Shall be responsible for securing and presenting all players' cards or identification with a copy of the team roster to the referees prior to each game. **The Manager may assign that duty to another responsible player but it will be at the Manager's own risk.**
- h. Shall, prior to game and/or match play, provide the Head Referee with an official "game-day roster/game card." The roster must include all official players on that Team with name and jersey number clearly identified.

12. Player Identification.

- a. All players must be over the age of eighteen (18) prior to starting the season, signing the official release and playing in any game/match or sponsored event and not affiliated, participate or have eligibility on any high school team.
- b. Each player participant is required to have a valid League identification card. The official identification cards shall be the following:
 - i. Valid League Player Card (yellow or not) issued by STI/SierraTel indentifying the players name, picture, and date of birth.
 - 1. For game day "misplaced, lost or forgotten cards" the Referee "may, but is not required to," allow a valid driver's license indentifying the player's name, picture, and date of birth to be used as identification and surrendered for the game. The Team Manager of the opposing Team shall be aware of the player not having his/her card. The Referee is NOT responsible for any lost driver license or identification.
- c. Referees will secure the cards until the end of each match. All cards will be returned to the Team Manager unless the referee has red carded a player. In that case, the player's card is turned into the Board within three (3) days of the incident while the remaining cards are returned to the Manager.

13. Soccer games

- a. Shall consist of two (2) thirty-five (35) minute periods of play and a ten (10) minute half. Pursuant to Article 4.16 (Weather Conditions) contained in this "General Procedures Section," the Referee may adjust both the play period(s) and/or half at his/her sole discretion after discussing the specific situation with each Team Manager.

14. Teams

- a. Shall have a maximum of twenty-five (25) players on any official roster.
- b. Pursuant to Board vote, the Board may elect to decrease the maximum allowable players for any season to a number under twenty-five (25) with notice to the League before the start of any Season.
- c. Each team shall have a maximum of 11 players on the field.
- d. Any Team with less than 7 players' results in an automatic forfeit of that game/match. Not as a penalty or a fine, but to reimburse the League for

on-going game expenses; those Teams that forfeit a game/match must pay \$50. Teams that do not attend a scheduled game/match (“no-show”) must pay \$100 to the League. Failure to pay any forfeit or no-show fines before the next scheduled game or match shall terminate the Team’s participation until paid in full. To promote sportsman-like conduct, the Team Manager’s and Referee may collectively decide to play an unofficial game/match with the current players while mutually dividing the teams evenly.

e. League Co-Educational Procedures:

- i. Every Team must have a minimum of two (2) over thirty (30) female players on the field at any time. A Team may play with more than 2 over 30 female players with a corresponding decrease in other players as identified in this Article.
- ii. The League fully supports and promotes co-education play and participation of all members pursuant to the rules below:
 1. Based upon a full Team of eleven (11) players, there must be adequate participation of female players and a sustained effort from the Team and Team Manager to maintain female players on the field of play with a minimum of four (4) female and maximum of seven (7) male players. It is the Leagues intention that the 4/7 ratio be maintained throughout the game.
 2. However; to start a game or match, a fielded Team must consist of a minimum of two (2) females and a corresponding five (5) male players for a minimum total of seven (7) on the field in addition to maintaining any under thirty (30) requirements of the League.
 3. A fielded Team may have more than four (4) female players on the field and then one less male player to equal the maximum of eleven (11) players or, based upon “no-shows,” the minimum of seven (7) total players allowed on the field with five (5) male players and the required two (2) female players.
- iii. To promote female participation, for any amount of female players less than four (4), the Team shall play “one female player down” and a corresponding “one male player down” for the first female under four (4) for the game/match until that Team can field a female player or until the end of the game/match.
- iv. **EXAMPLE:** Three (3) female players arrive to play the game and hence the 11 person Team is down by one (1) female and one (1) corresponding male player (i.e...that Team will play the game with nine (9) players.) Thereafter; the following amount of female and male players and any corresponding player down ratios must be maintained until game “forfeit.”

<u>#WOMEN</u>	<u>MAX #MEN ALLOWED</u>	<u>Total allowed on field</u>
4	7	11
3	6	9
2	6	8
<2	N/A	(auto forfeit)
0	N/A	(auto forfeit)

- v. The ONLY variance to the female participation rule shall apply under a Yellow or Red Card Penalty. If a female player receives a Yellow or Red Card, the Team is NOT required to send a corresponding “male player” off the field for either the five (5) minute Yellow Card penalty or the remainder of the game for a Red Card penalty. The Team may continue play with the remaining female players on the field.
- vi. A Team may not substitute a female player for a male player, but a female player may play for a male player, so long as the players are within the age requirements.
- f. League Age (over 18 and under age 30) Procedures:
 - i. The League supports and encourages all player participation. Teams that intentionally substitute players to gain an advantage in under thirty (30) players or promote and/or distort the intention in having a broad selection of Team members (male/female) and ages on the field of play with stacking or manipulating procedures to gain an advantage may be disciplined to include forfeiting individual games, paying Team fines and/or forfeiting the entire Season as solely determined by the Board.
 - ii. League Age (over 18 and under age 30) Procedures:
 - 1. A maximum of FOUR (4) under age 30 players may be on the field at any time.
 - 2. A maximum of TWO (2) under age thirty (30) males may participate at any time.
 - 3. The Goalkeeper **SHALL NOT** be included in the maximum FOUR (4) under age thirty (30) players regardless of gender.
 - 4. ALL UNDER AGE THIRTY (30) PLAYERS MUST WEAR AT LEAST ONE (1) YELLOW SOCK FOR PLAYER IDENTIFICATION. This is a visual requirement for the Referees and all other field players. (i.e...yellow SOCK is a “sock” and NOT tape, a band or anything other than a full SOCK!)

15. Team Jerseys

- a. Shall be the same primary color.
- b. Shall have distinctive and permanent sewn or printed numbers on the back of all jerseys which shall not be made of “tape.” (i.e...no duct tape #'s!)
- c. No two Teams shall play on the field with the same primary jersey color.

In case of conflict, the “Home” team jerseys color shall be first choice and the “Visitor” must wear an alternate color. Team Managers shall confirm existing League team jersey colors via the League’s website prior to any orders to eliminate any conflicts.

- d. The Goalkeeper must have an alternate and distinctly different color jersey than both Teams on the field, with or without a number, so long as any field player doesn’t wear the same number.

16. Weather Conditions

- a. The Field Commissioner shall check the field for playability. If the game/match is to be cancelled or delayed, the Field Commissioner shall call an identified Board Member who in-turn shall “cancel or delay” the games/matches. Current information regarding the canceling or delaying of any games/matches shall be provided to all Team Managers and posted on the League website.
- b. Inclement or “poor/bad” weather will not be the sole reason for cancelling a game unless:
 - i. Player safety cannot be adequately mitigated
 - ii. The opposing goal cannot be seen by midfield.
 - iii. Field conditions are so poor that field outlining is not visible
- c. Thereafter; for exceedingly “cold, rainy, snowy and/or further deteriorating” weather conditions when the conditions are so poor to continue soccer play, the Referee; in preserving player safety and mitigating any potential injuries; shall consult with the Team Managers and may decrease the allotted game/match time, increase the half time, suspend the game/match or cancel the game/match at their discretion.
- d. Notwithstanding any of the above conditions, the individual Schools and their representative Districts reserve the right to cancel any games/matches based on potential field damage. The League, its representatives and players shall agree to this condition in order to promote future play and good-faith participation.

ARTICLE V Code of Conduct

All Players, Managers and sideline spectators agree to abide by the following code of conduct to promote the values of the League as well as the good sportsman play in the “fun” game of soccer. Violations of the code of conduct may result in, but not limited to:

- Warnings with yellow or red cards and any applicable fines to the players and/or Team Managers
- Player suspension for any specific amount of games as determined by the League
- Player expulsion for any specific amount of games or season as determined by the League

Code of Conduct

- Since I have signed the Liability and Release form and read and understand the League Regulations, General Procedures and Rules as well as the FIFA Laws of the Game, regardless of my individual abilities, I will do my best as an adult and role model to be a positive and encouraging player and support the game by which I am either playing in or watching so that my fellow players and all spectators enjoy the game in a family friendly environment.
- I will lead by example in demonstrating fair play and sportsmanship to all players
- I will never yell at, argue with, or treat a referee with disrespect
- I will never yell at, argue with, or treat another player with disrespect
- I will provide a sports environment that is free of profanity, drugs, tobacco, and alcohol.
- I will accept the League consequences of my actions or my reactions while playing in or watching a game.

ARTICLE VI Rules

1. Player Protection
 - a. Player and sideline spectator(s) safety shall be paramount at all times
 - b. All players must wear shin guards
 - c. No player shall wear metal, football or sharp cleats
 - d. Players may wear knee or ankle braces so long as they do not pose a threat to another player
2. League Sliding Policy
 - a. The protection of ALL players is of utmost concern to the League and therefore, any dangerous slides and/or slide tackling shall be prohibited regardless of ball attempt or not.
 - i. All judgments regarding “sliding” (or slipping) are at the sole discretion of the Referee(s). NOTE: Not all sliding is prohibited; i.e. sliding to save a ball that is going out of bounds, sliding when there is no other player involved, goalkeeper sliding to avoid a goal being scored unless the goalie wraps the opposing player and not the ball as determined by the Referee.
3. League Scoring Rule/Etiquette
 - a. Outside of any scheduled playoff games, if the last period of play in a regular game or match ends in a tie score, there shall be no tie-breaker (additional time and/or penalty kicks). The official game shall end with a tie.
 - b. There shall only be one (1) point for any goal scored by a male or female player. There shall be no difference in points scored by any gender.
 - c. Sportsmanship rule: There is a maximum six (6) point difference allowed.

Any subsequent goal(s) will not be counted, until there is less than a six (6) goal difference. One additional goal above six (6); i.e., the seventh (7) direct goal scored by the Team, will result in:

- i. The goal will not count
- ii. A goal kick is awarded to the opposing team

4. Limited Player Substitution during a game: (i.e...not a free-for-all substitution)
 - a. The League will allow “limited” player substitutions under the following conditions:
 - i. The Referee **MUST** be notified and acknowledge the “centerline of field” substitution but **is NOT required to allow the substitution** based upon his or her judgment, field conditions, game timing or the interruption in the “flow of the game.”
 - ii. If the team has possession of the ball, (i.e. “Team Possession Substitution”) players may be substituted and quickly enter/exit the field on the possession “**THROW-IN.**” (i.e...no substitutions on corner kicks and if your team does not have the ball during the play of the game, then you may not substitute any players, except for 4.a.iii below)
 - iii. Players may be substituted upon either team being in possession of the ball under the following conditions:
 1. Goal kick
 2. Kick-off
 3. Halftime
 4. Injury
5. Based upon the field dimensions for Winter League play, the following specific “field rules” shall apply:
 - a. The Referees shall “do their best” in calling any “offside” player(s). Both Teams on the field shall be mindful and understanding of a player that is “offside” and have an obligation to call “foul” on themselves rather than waiting for a field Referee. Any missed or perceived missed calls shall not be reviewed, argued or otherwise. This League is for safe and fun soccer play rather than a pure team competition.
6. Foul and abusive language, conduct and/or player dissent:
 - a. All FIFA rules regarding foul, abusive and/or intimidating language will be enforced including language and/or conduct penalties imposed by the League.
 - b. The League recognizes that soccer may be an intense and passionate sport, but it doesn’t need to be. The League will support and defend the underlying foundation and principles that the game or match shall be played in a professional and family-oriented manner.
 - c. The League further recognizes that what may be foul or abusive words or actions to one person might not be to another. However, the actions of offense shall prevail and the other individual shall be cited under the rules

set forth herein.

- d. Any foul and/or abusive language or conduct shall not be limited to this Subsection but at a minimum shall also be:
 - i. Any excessive player intimidation regardless of language
 - ii. Any cursing (4-letter word or otherwise)
 - 1. “Cursing” is irrespective of the “F-bomb” and may include any foul word or words said by a player, or said in reaction to any play by another player, throughout a match.
- e. Players exhibiting any “dangerous play,” as solely determined by the Referee(s), may be subject to verbal warnings, Yellow and/or Red cards. Dangerous play may be but not limited to: sliding, intentional kicking of others, rough play, excessive pushing, intentionally running into others, and/or any combination of play that is contradictory to “safe soccer play” regardless of gender.
- f. **YELLOW CARD:** At the sole discretion of the Referee(s), a Yellow Card may be given to any number of players for a particular incident. The League recognizes that “incidents” will be broad enough to preserve player safety while maintaining professional and family-oriented soccer play.
 - i. Player(s) who receive a Yellow Card shall:
 - 1. Exit the field, not be allowed to participate in the game/match and remain at their team’s bench area for a total of five (5) minutes.
 - 2. The Referee(s) will determine the start and end time for the five (5) minute penalty.
 - 3. DURING THE FIVE MINUTE PENALTY, THE TEAM SHALL PLAY WITH ONE (1) LESS PLAYER. NO SUBSTITUTIONS ARE ALLOWED FOR THE OFFENDING YELLOW CARDED PLAYER.
 - 4. After the five (5) minute penalty, the Yellow carded player will be permitted to enter the field of play at the next available time of his/her team’s substitution opportunities. Hence, the total time off the field may be longer than five (5) minutes based upon official Team substitutions.
 - 5. If a team is playing with only seven (7) players and one (1) is yellow carded, the League requires a minimum of seven (7) players to play a match. Thus the game will be forfeited by the offending team since there are only six (6) players remaining on the field. However; to promote sportsman-like conduct, the Team Manager’s and Referee may collectively decide to play the remaining game/match in an unofficial status with the current players while mutually dividing the teams evenly.
 - ii. Per FIFA rules, a player that received two (2) Yellow cards equal one (1) Red card and the player receiving a Red card shall be

applicable to all fines, penalties and limitations as determined herein.

- iii. An individual that accumulates two (2) yellow cards in any one (1) game shall leave the game and “sit out” the next scheduled league game regardless of the game, playoffs, championships or all-star games.
- iv. An individual that accumulates four (4) yellow cards within the Season shall “sit out” the next scheduled league game regardless of game, playoff, championship or all-star distinction.
- g. RED CARD: At the sole discretion of the Referee(s), a Red Card may be placed on any number of players for a particular incident. The League recognizes that “incidents” will be broad enough to preserve player safety and maintain professional and family-oriented soccer play.
 - i. Player(s) who receives a Red Card must:
 - 1. Pay any fines associated with the Red Card violation before the next scheduled game or match. Failure to pay shall terminate the player’s participation until paid in full.
 - 2. Exit the field immediately and, depending on the severity of the incident, the Player may be asked to exit the premises.
 - 3. THE TEAM SHALL PLAY WITH ONE (1) LESS PLAYER FOR THE REMAINDER OF THE GAME/MATCH. NO SUBSTITUTIONS ARE ALLOWED FOR THE OFFENDING RED CARDED PLAYER.
 - ii. INCIDENT RED CARD: A Red Card administered for any player(s) “incident,” as determined by the Referee(s), shall be followed by an official “write-up” and/or “incident report” by the Head Referee. The report shall be provided to the Board within three (3) days and may be delivered electronically by e-mail or otherwise. Any player may comment on a Red Card incident by submitting their written comments to the League Commissioner and the Serious Incident reporting Committee (SIRC) within the same three (3) day period. NO OFFICIAL COMMENTS SHALL BE POSTED ON ANY SOCIAL MEDIA WEBSITE, BLOG OR OTHERWISE. Any player Red Card incidents shall automatically be fined to include:
 - a. “Player Incident Fine” of fifty (\$50) dollars. Failure to pay before the next scheduled game or match shall terminate the player’s participation until paid in full.
 - b. Depending on a SIRC investigation or Board discussion and vote on the incident, the player and/or Team may have additional discipline to include:
 - i. “Team Incident Fine” of fifty (\$50) dollars.

- Failure to pay within two (2) scheduled games or matches shall terminate the Team's participation until paid in full.
- ii. "Player Incident Suspension" for any number of games for the rest of the Season pursuant to Board vote. .
 - iii. "Player Incident Termination" for any number of games, season(s) or through a scheduled end date pursuant to Board votes.
- iii. LANGUAGE RED CARD: A Red Card administered for any player(s) "foul or abusive language," as determined by the Referee(s), shall be followed by an official "write-up" and/or "incident report" by the Head Referee. The report shall be written and provided to the Board within three (3) days. Any player may comment on a Red Card incident by submitting their written comments to the Serious Incident reporting Committee (SIRC) within the same three (3) day period. NO OFFICIAL COMMENTS SHALL BE POSTED ON ANY SOCIAL MEDIA WEBSITE, BLOG OR OTHERWISE. Any player "language" Red Card shall automatically be fined to include:
- a. "Player Language Fine" of fifty (\$50) dollars. Failure to pay before the next scheduled game or match shall terminate the player's participation until paid in full.
 - b. Depending on a SIRC investigation or Board discussion and vote on the incident, the player may have additional discipline to include:
 - i. "Team Language Fine" of fifty (\$50) dollars. Failure to pay within two (2) scheduled games or matches shall terminate the Team's participation until paid in full.
 - ii. "Player Language Suspension" for any number of games for the rest of the Season pursuant to Board vote.
 - iii. "Player Language Termination" for any number of games, season(s) or through a scheduled end date pursuant to Board vote.
- iv. If a team is playing with only seven (7) players and one (1) is red carded, the League requires a minimum of seven (7) players to play a match. Thus the game will be forfeited by the offending team since there are only six (6) players remaining on the field and any Red Card and Forfeit fines shall be due as identified herein. However; to promote sportsman-like conduct, the Team Manager's and Referee may collectively decide to play the remaining game/match in an unofficial status with the current players while

- mutually dividing the teams evenly.
- v. Regardless of the “season,” any player who has a cumulative total of three (3) official “complaints, incidents or Red Cards” shall be subject to further Board review. The Board reserves the right to revoke a player’s card and may terminate him/her from the league permanently.

ARTICLE VI

Protests and Appeals

Game day Protests for violation of these Rules may be submitted to the Head or Centerline Referee prior to the start of the game. The identified Team Manager is the only person that may protest a specific rule violation and the Referee shall identify the protest and discuss the situation with the opposing Team Manager. If the protest cannot be resolved by the Team Managers and Referee, the Teams shall continue play of the game “under protest” and the Referee shall forward the specific protest to the Board for discussion and final determination of the game regardless of outcome.

Any other Protests or Appeals are to be in writing (electronic or otherwise) and delivered to the League Commissioner and Chairman of the Serious Incident Reporting Committee (SIRC) within three (3) calendar days of any official Board vote. The SIRC Chairman shall review the details of the protest or appeal and will conduct further investigation of the incident. Within one (1) week of the protest or appeal submission, the SIRC Chairman may decide on the most appropriate course of action and render the incident to the Board for an official vote. The specific player(s) involved may be required to attend the Board meeting, without additional representation, to review their case and witness any final decision(s) by the Board.